



Y&DSCL DIVISIONS; OVER RATES (Playing Conditions Rule 8)

Teams who fail to bowl their overs at the minimum rate of 16 overs per hour will be penalised during the match as per below:

1. The duration of an innings will be calculated by 3.75 minutes multiplied by the number of overs scheduled for the innings. Hence, 188 minutes for a 50 over innings and 150 minutes for a 40 over innings.
2. The cut off time for an innings will be calculated by adding the duration of the innings to the start time. Hence for a 50 over innings starting at 1.00pm, this will be 4.08pm.
3. The cut off time for an innings may be extended by the umpires in the case of unavoidable delays such as a lost ball, an injury, time wasting by the batting team or a second drinks break.
4. Penalties will be applied, as per below, if the fielding team have not started the last scheduled over by the designated cut off time.

A. First Innings Infringement

If the team fielding first infringes, it will only be permitted to bat for the number of overs that it had completed at the cut off time (including the over in progress) unless the team fielding in the second innings claims the deducted overs.

Once those overs have been completed, the umpires will ask the captain of the fielding team if he wishes to claim the overs that were deducted from the original maximum number.

If he accepts, the game will continue until the completion of those overs when the umpires will call 'Time' and the result declared a draw, unless a result has been achieved earlier or the fielding team offend as per B below.

If he declines, the umpires will call 'Time' and the result declared a draw

B. Second Innings Infringement

If the fielding team have failed to bowl the maximum number of overs for the innings by the cut off time, once the over in progress has been completed, the umpires will ask the captain of the batting team if he wishes to claim the remaining overs.

If he accepts, the fielding team will be required to bowl the remaining overs and on completion, the umpires will call 'Time' and the result will be declared a draw unless a result has been achieved earlier.

If he declines, the umpires will call 'Time' and the result declared a draw.