

Appendix A - Time lost before the start of the match Premier, Championship & 1st Divisions

Any delay of more than 15 minutes to the start of the match will result in the deduction of two overs per innings for every complete 15 minutes lost, except that, if between 225 and 255 mins are lost a 20 over per team match can take place.

Once 240 mins have been lost and play not started, the 30 mins that can be ignored once play has started can be used and hence a match would be abandoned once 270 mins have been lost (285 mins if tea has been taken)

Time lost (Minutes)	Total Overs Lost	Length of each Innings
less than 15	0	50
15	4	48
30	8	46
45	12	44
60	16	42
75	20	40
90	24	38
105	28	36
120	32	34
135	36	32
150	40	30
165	44	28
180	48	26
195	52	24
210	56	22
225	60	20
240	60	20
255	60	20
270 or more	Match Abandoned	

If a tea interval of 30 minutes is taken whilst waiting to start the match, 15 of those minutes will not count as time lost and, should the match commence, an interval of 15 minutes will occur between innings.

Hence, a match scheduled to start at 12.00pm cannot start after 4.29pm (4.44pm if tea has been taken).

Appendix B - Time lost after the start of the match Premier, Championship & 1st Divisions

1. All time lost after the start of the match will be aggregated. The first 30 minutes lost will be ignored. Any time lost due to ground, weather or light conditions in excess of 30 minutes (except as b) below) will result in the deduction of four overs for every further complete 15 minutes lost
2. Where, for whatever reason, the first innings lasts for less than 3 hours 10 minutes, the balance of unused time will be added to the 30 minutes that is allowed before overs are reduced in the second innings. For example; when the first innings lasts for 2 hours 30 minutes, there is an unused balance of 40 minutes, which means that in the second innings, 1 hour 10 minutes will be allowed before overs are deducted as above.
3. Where overs are reduced after the start of the match, the result will be determined by DLS.

Time lost (Minutes)	Total Overs Lost	Time lost (Minutes)	Total Overs Lost
less than 45	0	150	32
45	4	165	36
60	8	180	40
75	12	195	44
90	16	210	48
105	20	225	52
120	24	240	56
135	28	255	60
270 or more	Match Abandoned		

The object shall always be to rearrange the number of overs so that, if possible, both teams have the opportunity of batting for the same number of overs.

If a tea interval of 30 minutes is taken during an interruption, 15 of those minutes will not count as time lost and, should the match commence, an interval of 15 minutes will occur between innings.

Examples

1. An interruption and loss of 24 overs after 30 overs of the first innings. Loss of 12 overs per innings, so 8 overs left in 1st innings, 38 overs in 2nd innings.
2. An interruption and loss of 24 overs after 38 overs of the first innings. Loss of 12 overs per innings, so 1st innings is closed, 38 overs in 2nd innings.
3. An interruption and loss of 24 overs after 40 overs of the first innings. Loss of 12 overs per innings now not possible, so 10 overs are lost from the 1st innings and it is closed, 14 overs lost from the 2nd innings. 2nd innings is now 36 overs.
4. The first innings is completed without interruption and there is an interruption and loss of 8 overs after 30 overs of the second innings. Second innings is reduced to 42 overs.
5. The first innings is completed without interruption and there is an interruption and loss of 8 overs after 45 overs of the second innings. The 2nd innings is now complete.

Appendix C – Bowling Limitations Premier, Championship & 1st Divisions

In the ECB Premier, Championship and First Divisions, bowlers will be restricted to a maximum of one-quarter of the overs allocated for the innings (fractions of an over to count as one over) with an upper limit of 13 overs.

Number of Overs in Innings	Maximum Overs per Bowler	Number of Overs in Innings	Maximum Overs per Bowler
50	13	34	9
49	13	33	9
48	12	32	8
47	12	31	8
46	12	30	8
45	12	29	8
44	11	28	7
43	11	27	7
42	11	26	7
41	11	25	7
40	10	24	6
39	10	23	6
38	10	22	6
37	10	21	6
36	9	20	5
35	9		

If the total number of overs allocated to an innings is reduced due to an interruption, then the maximum number of overs per bowler should be reduced accordingly.

If, following an interruption, a bowler has bowled more overs than the reduced maximum per bowler, then he/she will be considered to have completed his/her spell and the reduced maximum will apply to all other bowlers. The exception to this is if he/she was part way through an over when the interruption occurred, in which case he/she will be allowed to complete the over.

In the event of a bowler breaking down and being unable to complete an over, another bowler will bowl the remaining balls. Such part of an over will count as a full over only in so far as each bowler's limit is concerned.