



Playing Conditions for Y&DSCL Sunday Division

(Updated April 2021)

1	Conduct of matches
	1.1 All matches will be conducted in accordance with the Laws of Cricket the Spirit of Cricket and any current ECB directives, except as provided for in these playing conditions.
	1.2 All Penalty Runs, as contained within the Laws of Cricket, will apply.
2	Cancellations
	2.1 Any club wishing to cancel a match due to weather or ground conditions must obtain prior agreement from the visiting team and must not present their opponents with a 'fait accompli'. The visiting team will have the right to reject the cancellation and insist on travelling, in which case the home team must make every effort to stage the match. A club failing to comply with this requirement may be regarded as conceding the match and suffer the appropriate penalty.
	2.2 Any club cancelling a fixture for reasons other than ground or weather conditions will be deemed to have conceded the match and must take the following action:
	2.2.1 Personal contact must be made with the person listed as the opponents' cancellation contact and acknowledgement of the cancellation obtained. (Note – The leaving of a message on an answer-phone or by text message, fax or e-mail is not acceptable).
	2.2.2 The Secretary or Deputy must be advised of the concession, and the reason, at the earliest opportunity.
	2.2.3 If the offending club was due to play away, they will be required to pay compensation for match teas (limited to £33 per team) to their opponents if the match is conceded after 6pm on the day prior to the match.
3	Grounds
	3.1 It is left to Umpires and Captains to mutually agree, before each match, what will constitute 4 or 6 hits.
	3.2 All boundaries must be clearly defined by a continuous white line or an adequate alternative at ground level.
4	Duration of matches
	4.1 Matches will consist of one innings per team, each innings limited to 40 overs, unless a team is all out.
	4.2 Matches will commence at 1.30pm, or earlier only if both teams agree.
5	Late arrival of players
	5.1 In the event of the late arrival of a team, or major part of a team, the following will apply:
	5.1.1 No match can commence without a minimum of 7 players per team present.
	5.1.2 Any team not available to make the toss 15 minutes prior to the scheduled, or re-scheduled (in the event of inclement weather), start will forfeit the choice of innings.
	5.1.3 Any team not having a minimum of 7 players present and ready to commence play at the scheduled, or re-scheduled (in the event of inclement weather) start time will forfeit the choice of innings.
	5.1.4 In the case of late arrival of players, overs will not be deducted for a late start.

6	Matches affected by weather or ground conditions
	6.1 Where it is impossible to commence a match due to adverse weather or the state of the pitch, light or ground, the match will be regarded as non-completed.
	6.2 If play does not commence at the appointed time:
	6.2.1 The captains may agree to reduce the duration of the match prior to the toss subject to a minimum duration of 20 overs per team.
	6.2.2 Once the toss has been made the overs may not be reduced.
6.3	Once play has commenced:
	6.3.1 At the discretion of the umpires, tea may be taken during a period when play is suspended or delayed because of the weather.
	6.3.2 Once the appropriate overs have been bowled during the first innings, stoppages during the second innings do not affect the number of overs to be played and the match will continue as long as the Umpires consider the conditions playable.
	6.3.3 If stoppages during the second innings prevent a minimum of 20 overs being bowled, the match will be regarded as non-completed unless either team has already won the match.
6.3.4 If stoppages during the second innings prevent the scheduled number of overs being bowled, then, provided that a minimum of 20 overs have been bowled, then the result of the match will be determined by run rate. The team with the highest runs per completed over will be the winners. NOTE: If the team batting first is bowled out in less than the maximum number of overs available to them, then the maximum number of overs will be used in the calculation of their run rate.	
6.4	Once the toss has been carried out, the Umpires are the sole judges with regard to ground and weather conditions. They have sole authority in deciding whether a match continues or is abandoned and will make their decision in line with their responsibilities under "Duty of Care". In arriving at their decision, they will have considered the safety of the players and, where appropriate, consulted with both captains and ground staff.
7	Batting & Bowling restrictions
	7.1 Current ECB Junior bowling restrictions apply.
	7.2 No bowler may bowl more than 25% of the allocated overs for any innings.
	7.3 Clubs can only select players who would normally play in the Second Division or above on a Saturday on the following conditions:
7.3.1	They can bat anywhere in the order but shall retire immediately after reaching or passing 30 personal runs and may only return when all batsmen have been in to bat once. Returning batsmen shall retire again immediately after reaching or passing 50 personal runs and may return only when all retired batsmen have had the opportunity to bat a second time. Batsmen must retire unless their retirement would end the innings before the agreed number of overs have been bowled.
	7.3.2 They may bowl a maximum of 5 overs each.
8	Distribution of points
	8.1 Completed Matches When a match is played to a conclusion, points will be awarded in the following manner: WIN - 4 points TIE - 2 points
	8.2 Non-Completed Matches Where weather conditions prevent the start or completion of a match, each team will be awarded 1 point.
8.3	Conceded Matches The failure to fulfil a match due to any reason other than adverse weather or ground conditions will be regarded as 'conceding the match'. Where a team is handed victory via a conceded match they will receive 4 points providing at least two other matches in the Division have been completed on the same day, otherwise they will only receive the points relating to an abandoned match. The conceding team will receive no points.

9	Dress code
	9.1 No player will be allowed to take part in a league match unless his/her clothing is of a predominantly white appearance.
	9.2 All umpires (including club umpires & players standing in), when on the field, must wear a white umpire jacket or white shirt and dark coloured trousers.
10	Cricket balls
	10.1 A 'quartered' leather cricket ball of suitable standard and condition must be used.
11	Match teas
	11.1 Home teams will provide match teas at no cost to the away team.
12	Umpires and scorers
	12.1 Each team is required to provide a competent scorer who must ensure that the match details are recorded accurately.
	12.2 Scorers must agree details of the first innings prior to the commencement of the second innings and ensure that the correct first innings total is correctly displayed on the scoreboard, and agree details at the end of the match.
	12.3 Any discrepancies evident at the end of either innings must be resolved in conjunction with the umpires.
	12.4 All umpires and scorers officiating regularly under the auspices of the League must hold a current DBS certificate.
13	Submission of results and reports
	13.1 Home teams must submit summary match details on the day of the match in accordance with the procedures published on the League Website.
	13.2 Home teams are responsible for submitting full detailed results in accordance with the procedures published on the League Website.
14	Junior Players
	14.1 The regulations issued by the England & Wales Cricket Board relating to junior players in respect of the wearing of helmets, fielding distances and bowling restrictions will apply in all matches played under the League's jurisdiction. The Umpires will be the sole judges, after consultation with the captain, as to whether a junior bowler is deemed to be 'fast' from a bowling restriction viewpoint.